## What else can we do with more data?

## Shai Shalev-Shwartz

School of Computer Science and Engineering The Hebrew University of Jerusalem

## TTI,

February 2011

Based on joint papers with:
Ohad Shamir and Karthik Sridharan (COLT 2010) Nicolò Cesa-Bianchi and Ohad Shamir (ICML 2010)
Shai Ben-David and Ruth Urner (Submitted)
and, of course, Nati Srebro

## What else can we do with more data?



## What else can we do with more data?



## Outline

How can more data speedup training runtime?

- Learning using Stochastic Optimization (S. \& Srebro 2008) Will not talk about this today
- Injecting Structure (S., Shamir, Sirdharan 2010)

How can more data speedup prediction runtime?

- Proper Semi-Supervised Learning (S., Ben-David, Urner 2011)

How can more data compensate for missing information?

- Attribute Efficient Learning (Cesa-Bianchi, S., Shamir 2010) Technique: Rely on Stochastic Optimization


## Injecting Structure - Main Idea

- Replace original hypothesis class with a larger hypothesis class
- On one hand: Larger class has more structure $\Rightarrow$ easier to optimize
- On the other hand: Larger class $\Rightarrow$ larger estimation error $\Rightarrow$ need more examples



## Example — Learning 3-DNF

- Goal: learn a 3-DNF Boolean function $h:\{0,1\}^{d} \rightarrow\{0,1\}$
- DNF is a simple way to describe a concept (e.g. "computer nerd")
- Variables are attributes. E.g.
- $x_{1}=$ can read binary code
- $x_{2}=$ runs Unix as the operating system on his home computer
- $x_{3}=$ has a girlfriend
- $x_{4}=$ blush whenever tells someone how big his hard drive is
- $h(x)=\left(x_{1} \wedge \neg x_{3}\right) \vee\left(x_{2} \wedge \neg x_{3}\right) \vee\left(x_{4} \wedge \neg x_{3}\right)$


## Example — Learning 3-DNF

- Kearns \& Vazirani: If RP $\neq N P$, it is not possible to efficiently learn an $\epsilon$-accurate 3-DNF formula


## Example — Learning 3-DNF

- Kearns \& Vazirani: If RP $\neq N P$, it is not possible to efficiently learn an $\epsilon$-accurate 3-DNF formula
- Claim: if $m \geq d^{3} / \epsilon$ it is possible to find a predictor with error $\leq \epsilon$ in polynomial time


## Proof

- Observation: 3-DNF formula can be rewritten as $\wedge_{u \in T_{1}, v \in T_{2}, w \in T_{3}}(u \vee v \vee w)$ for three sets of literals $T_{1}, T_{2}, T_{3}$
- Define: $\psi:\{0,1\}^{d} \rightarrow\{0,1\}^{2(2 d)^{3}}$ s.t. for each triplet of literals $u, v, w$ there are two variables indicating if $u \vee v \vee w$ is true or false
- Observation: Each 3-DNF can be represented as a single conjunction over $\psi(\mathbf{x})$
- Easy to learn single conjunction (greedy or LP)



## Trading samples for runtime

| Algorithm | samples | runtime |
| :--- | :---: | :---: |
| 3-DNF over $\mathbf{x}$ | $\frac{d}{\epsilon}$ | $2^{d}$ |
| Conjunction over $\psi(\mathbf{x})$ | $\frac{d^{3}}{\epsilon}$ | $\operatorname{poly}(d)$ |



## Disclaimer

- Analysis is based on upper bounds
- Open problem: establish gaps by deriving lower bounds
- Studied by:
"Computational Sample Complexity" (Decatur, Goldreich, Ron 1998)
- Very few (if any) results on "real-world" problems, e.g. Rocco Servedio showed gaps for 1-decision lists


## Agnostic learning of Halfspaces with $0-1$ loss

## Agnostic PAC:

- $\mathcal{D}$ - arbitrary distribution over $\mathcal{X} \times \mathcal{Y}$
- Training set: $S=\left(\mathbf{x}_{1}, y_{1}\right), \ldots,\left(\mathbf{x}_{m}, y_{m}\right)$
- Goal: use $S$ to find $h_{S}$ s.t. w.p. $1-\delta$,

$$
\operatorname{err}\left(h_{S}\right) \leq \min _{h \in \mathcal{H}} \operatorname{err}(h)+\epsilon
$$

## Hypothesis class

$$
\mathcal{H}=\left\{\mathbf{x} \mapsto \phi(\langle\mathbf{w}, \mathbf{x}\rangle):\|\mathbf{w}\|_{2} \leq 1\right\}, \quad \phi(z)=\frac{1}{1+\exp (-z / \mu)}
$$



- Probabilistic classifier: $\operatorname{Pr}\left[h_{\mathbf{w}}(\mathbf{x})=1\right]=\phi(\langle\mathbf{w}, \mathbf{x}\rangle)$
- Loss function: $\operatorname{err}(\mathbf{w} ;(\mathbf{x}, y))=\operatorname{Pr}\left[h_{\mathbf{w}}(\mathbf{x}) \neq y\right]=\left|\phi(\langle\mathbf{w}, \mathbf{x}\rangle)-\frac{y+1}{2}\right|$
- Remark: Dimension can be infinite (kernel methods)


## First approach — sub-sample covering

- Claim: exists $1 /\left(\epsilon \mu^{2}\right)$ examples from which we can efficiently learn $\mathbf{w}^{\star}$ up to error of $\epsilon$
- Proof idea:
- $S^{\prime}=\left\{\left(\mathbf{x}_{i}, y_{i}^{\prime}\right): y_{i}^{\prime}=y_{i}\right.$ if $y_{i}\left\langle\mathbf{w}^{\star}, \mathbf{x}_{i}\right\rangle<-\mu$ and else $\left.y_{i}^{\prime}=-y_{i}\right\}$
- Use surrogate convex loss $\frac{1}{2} \max \{0,1-y\langle\mathbf{w}, x\rangle / \gamma\}$
- Minimizing surrogate loss on $S^{\prime} \Rightarrow$ minimizing original loss on $S$
- Sample complexity w.r.t. surrogate loss is $1 /\left(\epsilon \mu^{2}\right)$

Analysis

- Sample complexity: $1 /(\epsilon \mu)^{2}$
- Time complexity: $m^{1 /\left(\epsilon \mu^{2}\right)}=\left(\frac{1}{\epsilon \mu}\right)^{1 /\left(\epsilon \mu^{2}\right)}$


## Second Approach - IDPK (S, Shamir, Sridharan)

Learning fuzzy halfspaces using Infinite-Dimensional-Polynomial-Kernel

- Original class: $\mathcal{H}=\{\mathbf{x} \mapsto \phi(\langle\mathbf{w}, \mathbf{x}\rangle)\}$


## Second Approach - IDPK (S, Shamir, Sridharan)

Learning fuzzy halfspaces using Infinite-Dimensional-Polynomial-Kernel

- Original class: $\mathcal{H}=\{\mathbf{x} \mapsto \phi(\langle\mathbf{w}, \mathbf{x}\rangle)\}$
- Problem: Loss is non-convex w.r.t. w


## Second Approach - IDPK (S, Shamir, Sridharan)

Learning fuzzy halfspaces using Infinite-Dimensional-Polynomial-Kernel

- Original class: $\mathcal{H}=\{\mathbf{x} \mapsto \phi(\langle\mathbf{w}, \mathbf{x}\rangle)\}$
- Problem: Loss is non-convex w.r.t. w
- Main idea: Work with a larger hypothesis class for which the loss becomes convex



## Step 2 - Learning fuzzy halfspaces with IDPK

- Original class: $\mathcal{H}=\{\mathbf{x} \mapsto \phi(\langle\mathbf{w}, \mathbf{x}\rangle):\|\mathbf{w}\| \leq 1\}$
- New class: $\mathcal{H}^{\prime}=\{\mathbf{x} \mapsto\langle\mathbf{v}, \psi(\mathbf{x})\rangle:\|\mathbf{v}\| \leq B\}$ where $\psi: \mathcal{X} \rightarrow \mathbb{R}^{\mathbb{N}}$ s.t. $\forall j, \forall\left(i_{1}, \ldots, i_{j}\right), \psi(\mathbf{x})_{\left(i_{1}, \ldots, i_{j}\right)}=2^{j / 2} x_{i_{1}} \cdots x_{i_{j}}$


## Step 2 - Learning fuzzy halfspaces with IDPK

- Original class: $\mathcal{H}=\{\mathbf{x} \mapsto \phi(\langle\mathbf{w}, \mathbf{x}\rangle):\|\mathbf{w}\| \leq 1\}$
- New class: $\mathcal{H}^{\prime}=\{\mathbf{x} \mapsto\langle\mathbf{v}, \psi(\mathbf{x})\rangle:\|\mathbf{v}\| \leq B\}$ where $\psi: \mathcal{X} \rightarrow \mathbb{R}^{\mathbb{N}}$ s.t. $\forall j, \forall\left(i_{1}, \ldots, i_{j}\right), \psi(\mathbf{x})_{\left(i_{1}, \ldots, i_{j}\right)}=2^{j / 2} x_{i_{1}} \cdots x_{i_{j}}$


## Lemma (S, Shamir, Sridharan 2009)

If $B=\exp (\tilde{O}(1 / \mu))$ then for all $h \in \mathcal{H}$ exists $h^{\prime} \in \mathcal{H}^{\prime}$ s.t. for all $\mathbf{x}$, $h(\mathbf{x}) \approx h^{\prime}(\mathbf{x})$.

## Step 2 - Learning fuzzy halfspaces with IDPK

- Original class: $\mathcal{H}=\{\mathbf{x} \mapsto \phi(\langle\mathbf{w}, \mathbf{x}\rangle):\|\mathbf{w}\| \leq 1\}$
- New class: $\mathcal{H}^{\prime}=\{\mathbf{x} \mapsto\langle\mathbf{v}, \psi(\mathbf{x})\rangle:\|\mathbf{v}\| \leq B\}$ where $\psi: \mathcal{X} \rightarrow \mathbb{R}^{\mathbb{N}}$ s.t. $\forall j, \forall\left(i_{1}, \ldots, i_{j}\right), \psi(\mathbf{x})_{\left(i_{1}, \ldots, i_{j}\right)}=2^{j / 2} x_{i_{1}} \cdots x_{i_{j}}$


## Lemma (S, Shamir, Sridharan 2009)

If $B=\exp (\tilde{O}(1 / \mu))$ then for all $h \in \mathcal{H}$ exists $h^{\prime} \in \mathcal{H}^{\prime}$ s.t. for all $\mathbf{x}$, $h(\mathbf{x}) \approx h^{\prime}(\mathbf{x})$.

Remark: The above is a pessimistic choice of $B$. In practice, smaller $B$ suffices. Is it tight? Even if it is, are there natural assumptions under which a better bound holds ?
(e.g. Kalai, Klivans, Mansour, Servedio 2005)

## Proof idea

- Polynomial approximation: $\phi(z) \approx \sum_{j=0}^{\infty} \beta_{j} z^{j}$


## Proof idea

- Polynomial approximation: $\phi(z) \approx \sum_{j=0}^{\infty} \beta_{j} z^{j}$
- Therefore:

$$
\begin{aligned}
\phi(\langle\mathbf{w}, \mathbf{x}\rangle) & \approx \sum_{j=0}^{\infty} \beta_{j}(\langle\mathbf{w}, \mathbf{x}\rangle)^{j} \\
& =\sum_{j=0}^{\infty} \sum_{k_{1}, \ldots, k_{j}} 2^{-j / 2} \beta_{j} 2^{j / 2} w_{k_{1}} \cdots w_{k_{j}} x_{k_{1}} \cdots x_{k_{j}} \\
& =\left\langle\mathbf{v}_{\mathbf{w}}, \psi(\mathbf{x})\right\rangle
\end{aligned}
$$

## Proof idea

- Polynomial approximation: $\phi(z) \approx \sum_{j=0}^{\infty} \beta_{j} z^{j}$
- Therefore:

$$
\begin{aligned}
\phi(\langle\mathbf{w}, \mathbf{x}\rangle) & \approx \sum_{j=0}^{\infty} \beta_{j}(\langle\mathbf{w}, \mathbf{x}\rangle)^{j} \\
& =\sum_{j=0}^{\infty} \sum_{k_{1}, \ldots, k_{j}} 2^{-j / 2} \beta_{j} 2^{j / 2} w_{k_{1}} \cdots w_{k_{j}} x_{k_{1}} \cdots x_{k_{j}} \\
& =\left\langle\mathbf{v}_{\mathbf{w}}, \psi(\mathbf{x})\right\rangle
\end{aligned}
$$

- To obtain a concrete bound we use Chebyshev approximation technique: Family of orthogonal polynomials w.r.t. inner product:

$$
\langle f, g\rangle=\int_{x=-1}^{1} \frac{f(x) g(x)}{\sqrt{1-x^{2}}} d x
$$

## Infinite-Dimensional-Polynomial-Kernel

- Although the dimension is infinite, can be solved using the kernel trick
- The corresponding kernel (a.k.a. Vovk's infinite polynomial):

$$
\left\langle\psi(\mathbf{x}), \psi\left(\mathbf{x}^{\prime}\right)\right\rangle=K\left(\mathbf{x}, \mathbf{x}^{\prime}\right)=\frac{1}{1-\frac{1}{2}\left\langle\mathbf{x}, \mathbf{x}^{\prime}\right\rangle}
$$

- Algorithm boils down to linear regression with the above kernel
- Convex! Can be solved efficiently
- Sample complexity: $(B / \epsilon)^{2}=2^{\tilde{O}(1 / \mu)} / \epsilon^{2}$
- Time complexity: $m^{2}$


## Trading samples for time

| Algorithm | sample | time |
| :--- | :---: | :---: |
| Covering | $\frac{1}{\epsilon^{2} \mu^{2}}$ | $\left(\frac{1}{\epsilon \mu}\right)^{1 /\left(\epsilon \mu^{2}\right)}$ |
|  | $\hat{\alpha}$ | $\bigvee$ |
| IDPK | $\left(\frac{1}{\epsilon \mu}\right)^{1 / \mu} \frac{1}{\epsilon^{2}}$ | $\left(\frac{1}{\epsilon \mu}\right)^{2 / \mu} \frac{1}{\epsilon^{4}}$ |

## Agnostic learning of Halfspaces with $0-1$ loss



## Outline

How can more data speedup training runtime?

- Learning using Stochastic Optimization (S. \& Srebro 2008)
- Injecting Structure (S., Shamir, Sirdharan 2010)

How can more data speedup prediction runtime?

- Proper Semi-Supervised Learning (S., Ben-David, Urner 2011)

How can more data compensate for missing information?

- Attribute Efficient Learning (Cesa-Bianchi, S., Shamir 2010) Technique: Rely on Stochastic Optimization


## More data can speedup prediction time

- Semi-Supervised Learning: Many unlabeled examples, few labeled examples
- Most previous work: how unlabeled data can improve accuracy ?
- Our goal: how unlabeled data can help constructing faster classifiers
- Modeling: Proper-Semi-Supervised-Learning - we must output a classifier from a predefined class $\mathcal{H}$


## Proper Semi-Supervised Learning

A simple two phase procedure:

- Use labeled examples to learn an arbitrary classifier (which is as accurate as possible)
- Apply the learned classifier to label the unlabeled examples
- Feed the now-labeled examples to a proper supervised learning for $\mathcal{H}$


## Proper Semi-Supervised Learning

A simple two phase procedure:

- Use labeled examples to learn an arbitrary classifier (which is as accurate as possible)
- Apply the learned classifier to label the unlabeled examples
- Feed the now-labeled examples to a proper supervised learning for $\mathcal{H}$


## Lemma

Agnostic learners are robust with respect to small changes in the input distribution:

$$
P[h(x) \neq f(x)] \leq P[h(x) \neq g(x)]+P[g(x) \neq f(x)]
$$

## Demonstration



## Demonstration



## Outline

How can more data speedup training runtime?

- Learning using Stochastic Optimization (S. \& Srebro 2008)
- Injecting Structure (S., Shamir, Sirdharan 2010)

How can more data speedup prediction runtime?

- Proper Semi-Supervised Learning (S., Ben-David, Urner 2011)

How can more data compensate for missing information?

- Attribute Efficient Learning (Cesa-Bianchi, S., Shamir 2010) Technique: Rely on Stochastic Optimization


## Attribute efficient regression

- Each training example is a pair $(\mathbf{x}, y) \in \mathbb{R}^{d} \times \mathbb{R}$
- Partial information: can only view $O(1)$ attributes of each individual example



## How more data helps?

## Three main techniques:

(1) Missing information as noise
(2) Active Exploration - try to "fish" the relevant information
(3) Inject structure - problem hard in the original representation but becomes simple in another representation (different hypothesis class)

More data helps because:
(1) It reduces variance - compensates for the noise
(2) It allows more exploration
(3) It compensates for larger sample complexity due to using larger hypotheses classes

## Attribute efficient regression

Formal problem statement:

- Unknown distribution $\mathcal{D}$ over $\mathbb{R}^{d} \times \mathbb{R}$
- Goal: learn a linear predictor $\mathbf{x} \mapsto\langle\mathbf{w}, \mathbf{x}\rangle$ with low risk:
- Risk: $L_{\mathcal{D}}(\mathbf{w})=\mathbb{E}_{\mathcal{D}}\left[(\langle\mathbf{w}, \mathbf{x}\rangle-y)^{2}\right]$
- Training set: $\left(\mathbf{x}_{1}, y_{1}\right), \ldots,\left(\mathbf{x}_{m}, y_{m}\right)$
- Partial information: For each $\left(\mathbf{x}_{i}, y_{i}\right)$, learner can view only $k$ attributes of $\mathbf{x}_{i}$
- Active selection: learner can choose which $k$ attributes to see

Similar to "Learning with restricted focus of attention" (Ben-David \& Dichterman 98)

## Dealing with missing information

- Usually difficult - exponential ways to complete the missing information
- Popular approach - Expectation Maximization (EM)

Previous methods usually do not come with guarantees (neither sample complexity nor computational complexity)

## Partial information as noise

- Observation:

$$
\mathbf{x}=\left(\begin{array}{c}
x_{1} \\
x_{2} \\
\vdots \\
x_{d}
\end{array}\right)=\frac{1}{d}\left(\begin{array}{c}
d x_{1} \\
0 \\
\vdots \\
0
\end{array}\right)+\ldots+\frac{1}{d}\left(\begin{array}{c}
0 \\
\vdots \\
0 \\
d x_{d}
\end{array}\right)
$$

- Therefore, choosing $i$ uniformly at random gives

$$
\underset{i}{\mathbb{E}}\left[d x_{i} \mathbf{e}^{i}\right]=\mathbf{x}
$$

- If $\|\mathbf{x}\| \leq 1$ then $\left\|d x_{i} \mathbf{e}^{i}\right\| \leq d$ (i.e. variance increased)
- Reduced missing information to unbiased noise
- Many examples can compensate for the added noise


## A Stochastic Optimization Approach

- Our goal: minimize over $\mathbf{w}$ the true risk

$$
L_{\mathcal{D}}(\mathbf{w})=\mathbb{E}_{(\mathbf{x}, y) \sim \mathcal{D}}\left[(\langle\mathbf{w}, \mathbf{x}\rangle-y)^{2}\right]
$$

- We can only obtain i.i.d. samples from $\mathcal{D}$



## A Stochastic Optimization Approach

- Our goal: minimize over $\mathbf{w}$ the true risk

$$
L_{\mathcal{D}}(\mathbf{w})=\mathbb{E}_{(\mathbf{x}, y) \sim \mathcal{D}}\left[(\langle\mathbf{w}, \mathbf{x}\rangle-y)^{2}\right]
$$

- We can only obtain i.i.d. samples from $\mathcal{D}$



## A Stochastic Optimization Approach

How to construct an unbiased estimate of the gradient:

- Sample $(\mathbf{x}, y) \sim \mathcal{D}$
- Sample $j$ uniformly from [d]
- Sample $i$ from $[d]$ based on $P[i]=\left|w_{i}\right| /\|\mathbf{w}\|_{1}$
- Set $\mathbf{v}=2\left(\operatorname{sign}\left(w_{i}\right)\|\mathbf{w}\|_{1} x_{j}-y\right) d x_{j} \mathbf{e}^{j}$
- Claim: $\mathbb{E}[\mathbf{v}]=\nabla L_{\mathcal{D}}(W)$


## A Stochastic Optimization Approach

## Theorem (Cesa-Bianchi, S, Shamir)

Let $\hat{\mathbf{w}}$ be the output of AER and let $w^{\star}$ be a competing vector. Then, with high probability

$$
L_{\mathcal{D}}(\hat{\mathbf{w}}) \leq L_{D}\left(\mathbf{w}^{\star}\right)+\tilde{O}\left(\frac{d\left\|\mathbf{w}^{\star}\right\|_{2}\left\|\mathbf{w}^{\star}\right\|_{1}}{\sqrt{m}}\right)
$$

where $d$ is dimension and $m$ is number of examples.

## Corollary

Factor of $d^{2}$ additional examples compensates for the lack of full information on each individual example.

## Demonstration



- Full information classifiers (top line) $\Rightarrow$ error of $\sim 1.1 \%$
- Our algorithm (bottom line) $\Rightarrow$ error of $\sim 3.5 \%$


## Demonstration



## What to do with other loss functions?

- General question: Given r.v. $X$ and function $f: \mathbb{R} \rightarrow \mathbb{R}$, how to construct an unbiased estimate of $f(\mathbb{E}[X])$ ?


## What to do with other loss functions?

- General question: Given r.v. $X$ and function $f: \mathbb{R} \rightarrow \mathbb{R}$, how to construct an unbiased estimate of $f(\mathbb{E}[X])$ ?
- Claim (Paninski 2003): In general, not possible


## What to do with other loss functions?

- General question: Given r.v. $X$ and function $f: \mathbb{R} \rightarrow \mathbb{R}$, how to construct an unbiased estimate of $f(\mathbb{E}[X])$ ?
- Claim (Paninski 2003): In general, not possible
- Claim (Singh 1964, The Indian Journal of Statistics): Possible if sample size is also a random number !


## The key idea

- Can construct $Q_{n}(x)=\sum_{i=0}^{n} \gamma_{n, i} x^{i} \xrightarrow{n \rightarrow \infty} f(x)$
- Let $Q_{n}^{\prime}\left(x_{1}, \ldots, x_{n}\right)=\sum_{i=0}^{n} \gamma_{n, i} \prod_{j=1}^{i} x_{j}$
- Estimator:
- draw a positive integer $N$ according to $\operatorname{Pr}(N=n)=p_{n}$
- sample i.i.d. $x_{1}, x_{2}, \ldots, x_{N}$
- return $\frac{1}{p_{N}}\left(Q_{N}^{\prime}\left(x_{1}, \ldots, x_{N}\right)-Q_{N-1}^{\prime}\left(x_{1}, \ldots, x_{N-1}\right)\right)$,
- Claim: This is an unbiased estimator of $f(\mathbb{E}[X])$

$$
\begin{aligned}
& \underset{N, x_{1}, \ldots, x_{N}}{\mathbb{E}}\left[\frac{1}{p_{N}}\left(Q_{N}^{\prime}\left(x_{1}, \ldots, x_{N}\right)-Q_{N-1}^{\prime}\left(x_{1}, \ldots, x_{N-1}\right)\right)\right] \\
& =\sum_{n=1}^{\infty} \frac{p_{n}}{p_{n}} x_{1}, \ldots, x_{n} \\
& =\sum_{n=1}^{\infty}\left(Q_{n}^{\prime}\left(x_{1}, \ldots, x_{n}\right)-Q_{n-1}^{\prime}\left(x_{1}, \ldots, x_{n-1}\right)\right] \\
& \left.=[X])-Q_{n-1}(\mathbb{E}[X])\right)=f(\mathbb{E}[X]) .
\end{aligned}
$$

## Summary

- Learning theory: Many examples $\Rightarrow$ smaller error
- This work: Many examples $\Rightarrow$
- Speedup training time
- Speedup prediction time
- Compensating for missing information
- Techniques:
(1) Stochastic optimization
(2) Inject structure
(3) Missing information as noise
( - Active Exploration

