What *else* can we do with more data?

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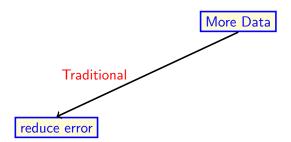
TTI, February 2011

Based on joint papers with: Ohad Shamir and Karthik Sridharan (COLT 2010) Nicolò Cesa-Bianchi and Ohad Shamir (ICML 2010) Shai Ben-David and Ruth Urner (Submitted) and, of course, Nati Srebro

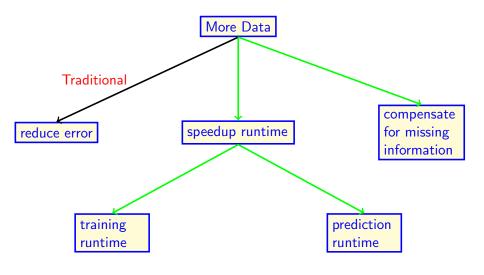
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Shai Shalev-Shwartz (Hebrew U) What else can we do with more data?

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How can more data speedup training runtime?

- Learning using Stochastic Optimization (S. & Srebro 2008) Will not talk about this today
- Injecting Structure (S., Shamir, Sirdharan 2010)

How can more data speedup prediction runtime?

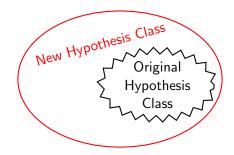
• Proper Semi-Supervised Learning (S., Ben-David, Urner 2011)

How can more data compensate for missing information?

• Attribute Efficient Learning (Cesa-Bianchi, S., Shamir 2010) Technique: Rely on Stochastic Optimization

Injecting Structure – Main Idea

- Replace original hypothesis class with a larger hypothesis class
- On one hand: Larger class has more structure \Rightarrow easier to optimize
- On the other hand: Larger class \Rightarrow larger estimation error \Rightarrow need more examples



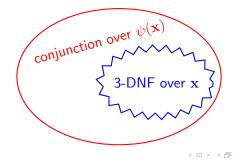
- Goal: learn a 3-DNF Boolean function $h: \{0,1\}^d \to \{0,1\}$
- DNF is a simple way to describe a concept (e.g. "computer nerd")
- Variables are attributes. E.g.
 - $x_1 = can read binary code$
 - $x_2 = runs$ Unix as the operating system on his home computer
 - $x_3 = has a girlfriend$
 - $x_4 =$ blush whenever tells someone how big his hard drive is
- $h(x) = (x_1 \land \neg x_3) \lor (x_2 \land \neg x_3) \lor (x_4 \land \neg x_3)$

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- Kearns & Vazirani: If RP≠NP, it is not possible to efficiently learn an *ϵ*-accurate 3-DNF formula
- Claim: if $m \geq d^3/\epsilon$ it is possible to find a predictor with error $\leq \epsilon$ in polynomial time

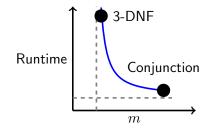
Proof

- Observation: 3-DNF formula can be rewritten as $\wedge_{u \in T_1, v \in T_2, w \in T_3}(u \lor v \lor w)$ for three sets of literals T_1, T_2, T_3
- Define: $\psi : \{0,1\}^d \to \{0,1\}^{2(2d)^3}$ s.t. for each triplet of literals u, v, w there are two variables indicating if $u \lor v \lor w$ is true or false
- Observation: Each 3-DNF can be represented as a single conjunction over $\psi(\mathbf{x})$
- Easy to learn single conjunction (greedy or LP)



Trading samples for runtime

Algorithm	samples	runtime
3-DNF over \mathbf{x}	$rac{d}{\epsilon}$	2^d
Conjunction over $\psi(\mathbf{x})$	$\frac{d^3}{\epsilon}$	$\operatorname{poly}(d)$



- Analysis is based on upper bounds
- Open problem: establish gaps by deriving lower bounds
- Studied by:

"Computational Sample Complexity" (Decatur, Goldreich, Ron 1998)

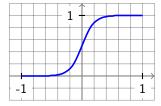
• Very few (if any) results on "real-world" problems, e.g. Rocco Servedio showed gaps for 1-decision lists

Agnostic PAC:

- $\bullet \ \mathcal{D}$ arbitrary distribution over $\mathcal{X} \times \mathcal{Y}$
- Training set: $S = (\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m)$
- Goal: use S to find h_S s.t. w.p. 1δ ,

$$\operatorname{err}(h_S) \le \min_{h \in \mathcal{H}} \operatorname{err}(h) + \epsilon$$

$$\mathcal{H} = \{ \mathbf{x} \mapsto \phi(\langle \mathbf{w}, \mathbf{x} \rangle) : \| \mathbf{w} \|_2 \le 1 \}, \quad \phi(z) = \frac{1}{1 + \exp(-z/\mu)}$$



- Probabilistic classifier: $\Pr[h_{\mathbf{w}}(\mathbf{x})=1]=\phi(\langle \mathbf{w},\mathbf{x}\rangle)$
- Loss function: $\operatorname{err}(\mathbf{w}; (\mathbf{x}, y)) = \Pr[h_{\mathbf{w}}(\mathbf{x}) \neq y] = \left| \phi(\langle \mathbf{w}, \mathbf{x} \rangle) \frac{y+1}{2} \right|$
- Remark: Dimension can be infinite (kernel methods)

- Claim: exists $1/(\epsilon\mu^2)$ examples from which we can efficiently learn ${\bf w}^\star$ up to error of ϵ
- Proof idea:
 - $S' = \{(\mathbf{x}_i, y'_i) : y'_i = y_i \text{ if } y_i \langle \mathbf{w}^{\star}, \mathbf{x}_i \rangle < -\mu \text{ and else } y'_i = -y_i\}$
 - Use surrogate convex loss $\frac{1}{2}\max\{0,1-y\langle \mathbf{w},x\rangle/\gamma\}$
 - Minimizing surrogate loss on $S' \Rightarrow$ minimizing original loss on S
 - Sample complexity w.r.t. surrogate loss is $1/(\epsilon\mu^2)$

Analysis

• Sample complexity: $1/(\epsilon\mu)^2$

• Time complexity:
$$m^{1/(\epsilon\mu^2)} = \left(rac{1}{\epsilon\mu}
ight)^{1/(\epsilon\mu^2)}$$

Second Approach – IDPK (S, Shamir, Sridharan)

Learning fuzzy halfspaces using Infinite-Dimensional-Polynomial-Kernel

• Original class: $\mathcal{H} = \{\mathbf{x} \mapsto \phi(\langle \mathbf{w}, \mathbf{x} \rangle)\}$

Second Approach – IDPK (S, Shamir, Sridharan)

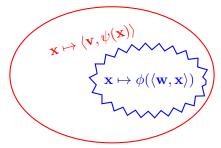
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- Problem: Loss is non-convex w.r.t. w
- Main idea: Work with a larger hypothesis class for which the loss becomes convex



Step 2 – Learning fuzzy halfspaces with IDPK

- Original class: $\mathcal{H} = \{\mathbf{x} \mapsto \phi(\langle \mathbf{w}, \mathbf{x} \rangle) : \|\mathbf{w}\| \le 1\}$
- New class: $\mathcal{H}' = \{\mathbf{x} \mapsto \langle \mathbf{v}, \psi(\mathbf{x}) \rangle : \|\mathbf{v}\| \le B\}$ where $\psi : \mathcal{X} \to \mathbb{R}^{\mathbb{N}}$ s.t. $\forall j, \ \forall (i_1, \dots, i_j), \ \psi(\mathbf{x})_{(i_1, \dots, i_j)} = 2^{j/2} x_{i_1} \cdots x_{i_j}$

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Lemma (S, Shamir, Sridharan 2009)

If $B = \exp(\tilde{O}(1/\mu))$ then for all $h \in \mathcal{H}$ exists $h' \in \mathcal{H}'$ s.t. for all \mathbf{x} , $h(\mathbf{x}) \approx h'(\mathbf{x})$.

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Remark: The above is a pessimistic choice of B. In practice, smaller B suffices. Is it tight? Even if it is, are there natural assumptions under which a better bound holds ? (e.g. Kalai, Klivans, Mansour, Servedio 2005)

Proof idea

• Polynomial approximation: $\phi(z) \approx \sum_{j=0}^{\infty} \beta_j z^j$

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• Therefore:

$$\phi(\langle \mathbf{w}, \mathbf{x} \rangle) \approx \sum_{j=0}^{\infty} \beta_j (\langle \mathbf{w}, \mathbf{x} \rangle)^j$$
$$= \sum_{j=0}^{\infty} \sum_{k_1, \dots, k_j} 2^{-j/2} \beta_j 2^{j/2} w_{k_1} \cdots w_{k_j} x_{k_1} \cdots x_{k_j}$$
$$= \langle \mathbf{v}_{\mathbf{w}}, \psi(\mathbf{x}) \rangle$$

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• To obtain a concrete bound we use Chebyshev approximation technique: Family of orthogonal polynomials w.r.t. inner product:

$$\langle f,g\rangle = \int_{x=-1}^{1} \frac{f(x)g(x)}{\sqrt{1-x^2}} dx$$

- Although the dimension is infinite, can be solved using the kernel trick
- The corresponding kernel (a.k.a. Vovk's infinite polynomial):

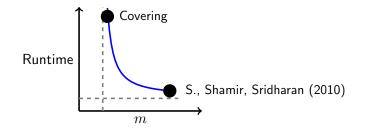
$$\langle \psi(\mathbf{x}), \psi(\mathbf{x}') \rangle = K(\mathbf{x}, \mathbf{x}') = \frac{1}{1 - \frac{1}{2} \langle \mathbf{x}, \mathbf{x}' \rangle}$$

- Algorithm boils down to linear regression with the above kernel
- Convex! Can be solved efficiently
- Sample complexity: $(B/\epsilon)^2 = 2^{\tilde{O}(1/\mu)}/\epsilon^2$
- Time complexity: m^2

Algorithm	sample	time
Covering	$rac{1}{\epsilon^2\mu^2}$	$\left(\frac{1}{\epsilon\mu}\right)^{1/(\epsilon\mu^2)}$
	∧	♦
IDPK	$\left(\frac{1}{\epsilon\mu}\right)^{1/\mu} \frac{1}{\epsilon^2}$	$\left(\frac{1}{\epsilon\mu}\right)^{2/\mu} \frac{1}{\epsilon^4}$

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Agnostic learning of Halfspaces with 0-1 loss



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How can more data compensate for missing information?

• Attribute Efficient Learning (Cesa-Bianchi, S., Shamir 2010) Technique: Rely on Stochastic Optimization

- Semi-Supervised Learning: Many unlabeled examples, few labeled examples
- Most previous work: how unlabeled data can improve accuracy ?
- Our goal: how unlabeled data can help constructing faster classifiers
- Modeling: *Proper*-Semi-Supervised-Learning we must output a classifier from a predefined class *H*

A simple two phase procedure:

- Use labeled examples to learn an arbitrary classifier (which is as accurate as possible)
- Apply the learned classifier to label the unlabeled examples
- Feed the now-labeled examples to a *proper* supervised learning for \mathcal{H}

A simple two phase procedure:

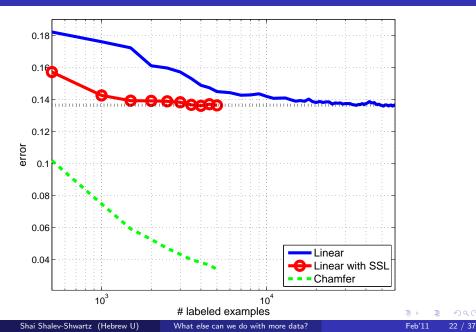
- Use labeled examples to learn an arbitrary classifier (which is as accurate as possible)
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Lemma

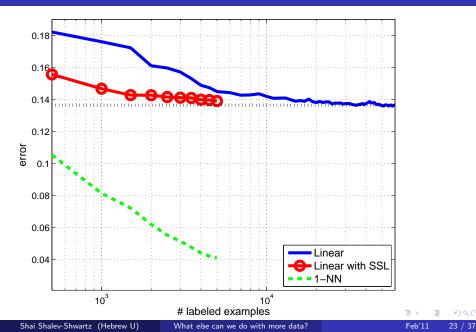
Agnostic learners are robust with respect to small changes in the input distribution:

$$P[h(x) \neq f(x)] \le P[h(x) \neq g(x)] + P[g(x) \neq f(x)]$$

Demonstration



Demonstration



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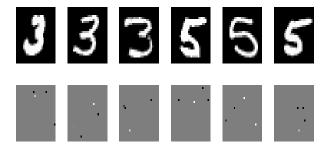
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Attribute efficient regression

- Each training example is a pair $(\mathbf{x},y) \in \mathbb{R}^d \times \mathbb{R}$
- Partial information: can only view O(1) attributes of each individual example



Three main techniques:

- Missing information as noise
- Active Exploration try to "fish" the relevant information
- Inject structure problem hard in the original representation but becomes simple in another representation (different hypothesis class)

More data helps because:

- It reduces variance compensates for the noise
- It allows more exploration
- It compensates for larger sample complexity due to using larger hypotheses classes

Formal problem statement:

- Unknown distribution $\mathcal D$ over $\mathbb R^d\times\mathbb R$
- \bullet Goal: learn a linear predictor $\mathbf{x}\mapsto \langle \mathbf{w},\mathbf{x}\rangle$ with low risk:
- Risk: $L_{\mathcal{D}}(\mathbf{w}) = \mathbb{E}_{\mathcal{D}}[(\langle \mathbf{w}, \mathbf{x} \rangle y)^2]$
- Training set: $(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m)$
- Partial information: For each (\mathbf{x}_i, y_i) , learner can view only k attributes of \mathbf{x}_i
- Active selection: learner can choose which k attributes to see

Similar to "Learning with restricted focus of attention" (Ben-David & Dichterman 98)

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- Usually difficult exponential ways to complete the missing information
- Popular approach Expectation Maximization (EM)

Previous methods usually do not come with guarantees (neither sample complexity nor computational complexity) • Observation:

$$\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_d \end{pmatrix} = \frac{1}{d} \begin{pmatrix} dx_1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} + \dots + \frac{1}{d} \begin{pmatrix} 0 \\ \vdots \\ 0 \\ dx_d \end{pmatrix}$$

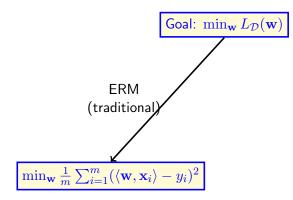
• Therefore, choosing i uniformly at random gives

$$\mathbb{E}_i[dx_i\mathbf{e}^i] = \mathbf{x} \; .$$

- If $\|\mathbf{x}\| \leq 1$ then $\|dx_i \mathbf{e}^i\| \leq d$ (i.e. variance increased)
- Reduced missing information to unbiased noise
- Many examples can compensate for the added noise

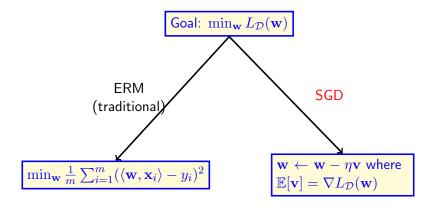
A Stochastic Optimization Approach

- Our goal: minimize over \mathbf{w} the true risk $L_{\mathcal{D}}(\mathbf{w}) = \mathbb{E}_{(\mathbf{x},y)\sim\mathcal{D}}[(\langle \mathbf{w}, \mathbf{x} \rangle - y)^2]$
- \bullet We can only obtain i.i.d. samples from ${\cal D}$



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How to construct an unbiased estimate of the gradient:

- Sample $(\mathbf{x}, y) \sim \mathcal{D}$
- Sample j uniformly from [d]
- Sample i from [d] based on $P[i] = |w_i| / \| \mathbf{w} \|_1$
- Set $\mathbf{v} = 2(\operatorname{sign}(w_i) \|\mathbf{w}\|_1 x_j y) dx_j \mathbf{e}^j$
- Claim: $\mathbb{E}[\mathbf{v}] = \nabla L_{\mathcal{D}}(W)$

Theorem (Cesa-Bianchi, S, Shamir)

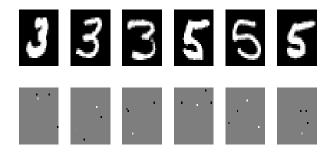
Let $\hat{\mathbf{w}}$ be the output of AER and let w^* be a competing vector. Then, with high probability

$$L_{\mathcal{D}}(\hat{\mathbf{w}}) \le L_D(\mathbf{w}^{\star}) + \tilde{O}\left(\frac{d \|\mathbf{w}^{\star}\|_2 \|\mathbf{w}^{\star}\|_1}{\sqrt{m}}\right)$$

where d is dimension and m is number of examples.

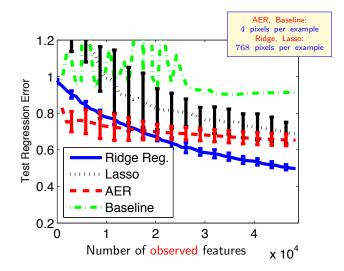
Corollary

Factor of d^2 additional examples compensates for the lack of full information on each individual example.



- Full information classifiers (top line) \Rightarrow error of $\sim 1.1\%$
- Our algorithm (bottom line) \Rightarrow error of $\sim 3.5\%$

Demonstration



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• General question: Given r.v. X and function $f : \mathbb{R} \to \mathbb{R}$, how to construct an unbiased estimate of $f(\mathbb{E}[X])$?

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- Claim (Paninski 2003): In general, not possible
- Claim (Singh 1964, The Indian Journal of Statistics): Possible if sample size is also a random number !

The key idea

- Can construct $Q_n(x) = \sum_{i=0}^n \gamma_{n,i} x^i \stackrel{n \to \infty}{\longrightarrow} f(x)$
- Let $Q'_n(x_1, ..., x_n) = \sum_{i=0}^n \gamma_{n,i} \prod_{j=1}^i x_j$
- Estimator:
 - $\bullet\,$ draw a positive integer N according to $\Pr(N=n)=p_n$
 - sample i.i.d. x_1, x_2, \ldots, x_N
 - return $\frac{1}{p_N} \left(Q'_N(x_1, \dots, x_N) Q'_{N-1}(x_1, \dots, x_{N-1}) \right)$,
- Claim: This is an unbiased estimator of $f(\mathbb{E}[X])$

$$\mathbb{E}_{\substack{N,x_1,\dots,x_N\\n=1}} \left[\frac{1}{p_N} \left(Q'_N(x_1,\dots,x_N) - Q'_{N-1}(x_1,\dots,x_{N-1}) \right) \right]$$

= $\sum_{n=1}^{\infty} \frac{p_n}{p_n} \mathbb{E}_{\substack{x_1,\dots,x_n\\n=1}} \left[Q'_n(x_1,\dots,x_n) - Q'_{n-1}(x_1,\dots,x_{n-1}) \right]$
= $\sum_{n=1}^{\infty} \left(Q_n(\mathbb{E}[X]) - Q_{n-1}(\mathbb{E}[X]) \right) = f(\mathbb{E}[X]).$

- Learning theory: Many examples \Rightarrow smaller error
- This work: Many examples \Rightarrow
 - Speedup training time
 - Speedup prediction time
 - Compensating for missing information
- Techniques:
 - Stochastic optimization
 - Inject structure
 - Missing information as noise
 - Active Exploration

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