

Lecture 7

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1 Nash's Theorem

We begin by proving Nash's Theorem about the existence of a mixed strategy equilibrium in every finite game. The proof relies on one of the fixed point theorems - Brouwer's fixed point theorem.

Theorem 1 *Brouwer's fixed point theorem: If C is a compact (closed and bounded) convex set, and $f : C \rightarrow C$ is a continuous function, then there exists $c \in C$ for which $f(c) = c$.*

We now use Brouwer's fixed point theorem to prove Nash's theorem.

Theorem 2 *Nash's theorem: Every finite game has a mixed strategy equilibrium.*

Proof Idea: Let $u_i(s_1, \dots, s_n)$ denote player i 's utility when the players choose strategies s_1, \dots, s_n . We denote player i 's strategic choice x_i and the other players' choices x_{-i} . We define the best response of player i to x_{-i} , $BR_i(x_{-i})$, as the x_i for which for all other x'_i we have $u_i(x_i, x_{-i}) > u_i(x'_i, x_{-i})$. We have defined x_1, \dots, x_n to be a Nash equilibrium if each of the x_i s is the best response to x_{-i} . Let $\Delta(S_i)$ be the mixed extension of player i 's strategies. We define a transformation from $\Delta(S_1) \times \Delta(S_2) \times \dots \times \Delta(S_n)$ onto itself, that is the best response transformation: $(x_1, \dots, x_n) \rightarrow BR(x_1), \dots, BR(x_n)$. The fixed point of this transformation is a Nash equilibrium. The set is compact and convex. Had this transform been a function we could use Brouwer's theorem to show that a fixed point (Nash equilibrium) exists. However, there may be more than one best response, and the transform is now continuous. Thus, we would denote \hat{x}_i a certain adjustment of x_i toward the best response. If no adjustment is required, we already have a best response. ■

Proof: We define a continuous function from $\Delta(S_1) \times \Delta(S_2) \times \dots \times \Delta(S_n)$ onto itself: $(x_1, \dots, x_n) \rightarrow \hat{x}_1, \dots, \hat{x}_n$. We denote x_i^j the weight of pure strategy j in the distribution x_i .

We denote $c_i^j = c_i^j(x_1, \dots, x_n) = u_i(j, x_{-i}) - u_i(x_i, x_{-i})$ the payoff of player i when switching from x_i to pure strategy j .

c_i^j is continuous for all i, j , since u_i is linear in x_i . At the equilibrium point, every $c_i^j < 0$.

We'd like to define $\hat{x}_i^j = x_i^j + c_i^j$, but we have to normalize to get a probability distribution.

We denote $c_i^{j+} = \max(0, c_i^j)$. c_i^{j+} is also continuous as the maximum of two continuous functions. We note that for every i , $\sum_i c_i^{j+} x_i^j = 0$ as $c_i^j = u_i(j, x_{-i}) - u_i(x_i, x_{-i})$ and we are summing this over all j s.

We define $\hat{x}_i^j = \frac{x_i^j + c_i^{j+}}{1 + \sum_j c_i^{j+}}$. We note that for every i , $\sum_j \hat{x}_i^j = 1$.

As noted before, the c_i^j s are continuous, the u_i s are continuous as a linear function. Also, the maximum, sums and divisions of continuous functions are also continuous. Thus, The function f is continuous. We now use Brouwer's fixed point theorem to show that f has a fixed point. In such a point, for every i , $x_i = \hat{x}_i$. We show that if the game is in a Nash equilibrium, we have $c_i^{j+} = 0$ for every i, j . If the game is in a Nash equilibrium and yet there exists some $c_i^{j+} > 0$, then $x_i^j = \hat{x}_i^j > 0$. Since $\sum_j x_i^j c_i^j = 0$ there must exist some j' that $c_i^{j'} < 0$, so $c_i^{j'+} = 0$. Then $x_i^{j'} = \hat{x}_i^{j'} = \frac{x_i^{j'}}{\sum_j c_i^{j'+}}$. But this is a contradiction, since $1 + \sum_j c_i^{j'+} > 1$ and we get that $x_i^{j'}$ is equal to itself divided by a number greater than 1. ■

2 Computational hardness

Note that the proof in the previous section only shows a Nash equilibrium in mixed strategies exists, but does not show how to find that equilibrium. The proof of Brouwer's fixed point theorem contains a parity argument. The Nash equilibrium problem with two players is complete in PPAD (polynomial parity argument directed).

Finding any Nash equilibrium is a PPAD-complete. Almost any condition on the Nash equilibrium to find makes the problem NP-complete.

Theorem 3 *Finding the Nash equilibrium that maximizes the social welfare ($u_1 + u_2$) is NP-complete.*

In this problem we are given the utility matrixes of players 1 and 2, and as an output we need to give the mixed strategies which are the Nash equilibrium that maximizes social welfare.

To proof the theorem we use a reduction from Bi-Clique.

The Bi-Clique problem: we are given a bipartite graph and a number k . We need to decide whether there exist 2 sets of k vertices (one in each side) that hold between them all the edges in the graph.

Sketch of Proof: To reduce a Bi-Clique $G = \langle V, E \rangle, k$ problem to a maximal social welfare Nash equilibrium problem, we build the payment matrixes. Let L be the set of the

Table 2: The game of Chicken

	Chicken	Dare
Chicken	(8,8)	(1,9)
Dare	(9,1)	(0,0)

where each can either dare or chicken out. If one is going to Dare, it is better for the other to chicken out. But if one is going to chicken out it is better for the other to Dare. This leads to an interesting situation where each wants to dare, but only if the other might chicken out.

In this game, there are three Nash equilibria. The two pure strategy Nash equilibria are (D, C) and (C, D).

In order to find the mixed strategy equilibrium we denote by p the probability of dare. In the equilibrium we have $8p + 1(1 - p) = 9p$, so $p = 0.5$. In this case we have $u_1 = 4.5$. However, both players could get (8, 8) if they both chicken out.

Now consider a trusted third party that draws one of three cards labeled: (C, C), (D, C), and (C, D). He draws each of the cards with equal probability. After drawing the card the third party informs the players of the strategy assigned to them on the card *but not the strategy assigned to their opponent*.

We show that listening to the trusted third party is an equilibrium. Suppose a player is assigned D, he would not want to deviate supposing the other player played their assigned strategy since he will get 9 (the highest payoff possible). Suppose a player is assigned C. Then the other player will play C with probability 0.5 and D with probability 0.5. The expected utility of Daring is $0.5 \cdot 0 + 0.5 \cdot 9 = 4.5$. The expected utility of chickening out is $0.5 \cdot 8 + 0.5 \cdot 1 = 4.5$. So, there is not incentive not to do as the third party has instructed.

Since neither player has an incentive to deviate, this is a correlated equilibrium. Interestingly, the expected payoff for this equilibrium is $\frac{1}{3} \cdot 8 + \frac{2}{3} \cdot 5 = 6$ which is higher than the expected payoff of the mixed strategy Nash equilibrium.

Let us denote the the probability the trusted third party chooses (C, C), (C, D), (D, C), (D, D) by a, b, c, d . The condition for a correlated equilibrium is that given the trusted third party's information, each player has no incentive to deviate. Thus, we get several equations. $9 \cdot \frac{c}{c+d} + 0 \cdot \frac{d}{c+d} \geq 8 \frac{c}{c+d} + 1 \frac{d}{c+d}$ and we get $b \geq a$. Similarly we get $c \geq a$. On the other side we get $8 \cdot \frac{a}{a+b} + 1 \cdot \frac{b}{a+b} \geq 9 \frac{a}{a+b} + 0 \frac{b}{a+b}$ and we get $b \geq a$, and similarly $b \geq d$.

So, the necessary and sufficient condtions for a correlated equilibrium in this game are:

$$a + b + c + d = 1, a, b, c, d \geq 0, b \geq d, c \geq a, c \geq d, b \geq a.$$

Since all the conditions are linear, it is easy to find the optimal probabilities for the trusted

third party, which maximize the expected social welfare, by solving a linear program.
In the next lesson we would give the formal definition of correlated equilibrium.